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Reg. No....

FIFTH SEMESTER B.Sc. DEGREE EXAMINATION, NOVEMBER 2019

(CUCBCSS-UG)

Computer Science

BCS 5B 10-PRINCIPLES OF SOFTWARE ENGINEERING

(2017 Admissions)

Time: Three Hours

Maximum: 80 Marks

Part A

Answer all questions.

Each question carries 1 mark.

- 1. State the first step in Software Development Life Cycle (SDLC).
- 2. Give any two examples for Agile model.
- 3. Name the different types of software system requirements.
- 4. What is the first step of requirement elicitation?
- 5. What is an object in object oriented concepts?
- 6. What are the valid relationships in Use Case Diagrams?
- 7. Define Auxiliary variable.
- 8. What is the goal of concurrency control?
- 9. Which type of testing will verify both functional and non-functional aspects of the product?
- 10. Mention any two software re-engineering approaches.

 $(10 \times 1 = 10 \text{ marks})$

Part B

Answer all questions.

Each question carries 3 marks.

- 11. What are the umbrella activities of a software process?
- 12. What are the Objectives of Requirement Analysis?
- 13. What is the purpose of dataflow diagram? What are the different notations used for it?

- 14. What is recursion? Give example.
- 15. What does verification and validation represent?

 $(5 \times 3 = 15 \text{ marks})$

Part C

Answer any five questions.

Each question carries 5 marks.

- 16. Explain Waterfall model with a diagram.
- 17. What activities are addressed during each iteration of the Agile Unified Process?
- 18. What kinds of errors are sought out during requirements validation? Explain.
- 19. Explain activity diagram with suitable example.
- 20. Briefly explain the role of GOTO statements in structured coding?
- 21. Describe how software requirements are documented? State the importance of documentation.
- 22. What are the some of the common ways to achieve software quality? Explain in detail.
- 23. What is the difference between reverse engineering and forward engineering?

 $(5 \times 5 = 25 \text{ marks})$

Part D

Answer any three questions.

Each question carries 10 marks.

- 24. Describe the importance of software Engineering? Explain the different steps in developing a software system.
- 25. Explain seven distinct requirements engineering functions.
- 26. Draw class diagram, use case diagram and interaction diagram for bank application.
- Design an experiment to detect the cost of various run-time checks in a programming language of your choice.
- 28. What do you mean by system testing? Explain each types of system tests in detail.

 $(3 \times 10 = 30 \text{ marks})$